

**MODIFICATIONS OF THE SCHEDULE
VETERAN CSI-B / LA BAULE / 2005**

**First Day
FRIDAY, 27 MAY 2005**

9:00 a.m.*

Class No. 1

Special two phases class.

1st phase Table A not against the clock (Art. 238.1.1) over 9 obstacles.
(combination authorized)

Small Tour

Speed 350 m/min

Obstacles 1.10 m (about)

2nd phase Table A against the clock (Art. 238.2.1) open to all horses that completed the 1st phase without elimination or retirement over 4 obstacles, possibly with one combination.

Speed 350 m/min

Obstacles 1.10 m (about)

Placing will be awarded according to faults over the two phases, as well as the clocked time for the 2nd phase.

2 horses per rider.

Access to all horses which are not registered for Classes No 2-3-4.

Followed by Class No. 2

Special two phases class.

1st phase Table A not against the clock (Art. 238.1.1) - over 9 obstacles
(combination authorized)

Large Tour

Speed 350 m/min

Obstacles 1.20 m (about)

2nd phase Table A against the clock (Art. 238.2.1) open to all horses who completed the 1st phase without elimination or retirement over 4 obstacles, possibly with one combination.

Speed 350 m/min

Obstacles 1.20 m (about)

Placing will be awarded according to faults over the two phases, as well as the clocked time for the 2nd phase.

2 horses per rider.

Access to all horses which are not registered for Classes No 1-3-4.

Followed by Class No. 3

(Art. 238.2.1)

Table A against the clock without jump-off.

Small Tour

Speed: 350 m/min

Obstacles 1.10 m (about)

2 horses per rider.

Access to all horses which are not registered for Classes No 1-2-4.

Followed by Class No. 4

(Art. 238.2.1)

Table A against the clock without jump-off.

Large Tour

Speed 350 m/min

Obstacles 1.20 m (about)

2 horses per rider.

Access to all horses which are not registered for Classes No 1-2-3.

**Second Day
SATURDAY, 28 MAY 2005**

**9:00 a.m.* Class No. 5
DERBY**
(Art. 238.2.1 - 277)
Small tour
Speed 350 m/min
Obstacles: 1.10 m to 1.15 m (about)
2 horses per rider which are not registered in any other class of the day.

Followed by Class No. 6

Qualifying for the 2005 Challenge Cup
2 rounds and "Winning Round" (Art. 276)
Table A against the clock – 2 rounds and "Winning Round".
(First and second rounds, faults/clocked time of both rounds)
The sixteen best riders of the first round are qualified for the second round. The 8 best riders of the second round are qualified for the "Winning Round". During the "Winning Round", all riders begin with 0 points. 16 riders classified.
Small Tour
Speed 350 m/min
Obstacles 1.10 m to 1.15 m for both rounds
Up to 1.20 m for the "Winning Round"
2 horses per rider which are not registered for Class No 9 and 10.
Riders who will ride in the 2005 Challenge Cup with 2 horses must decide 1 hour before the start of the class which horse will compete in the Cup and inform the Jury.

Followed by Class No. 7

GRAND PRIX
Qualifying class for the European Cup VJR 2005.
Table A over two rounds with a jump-off.
(Art. 273.2.2.3.1)
Speed 350 m/min
Obstacles 1.20 m (about) – 10 to 12 obstacles
1st round against the clock
2nd round not against the clock over a new course
Course walk allowed
Starting in reverse order from the 1st round
Jump-off against the clock to determine first place
16 classed riders.
1 horse per rider which is not registered for Class No 5 and 6.

Third Day
SUNDAY, 29 MAY 2005

9:00 a.m.* Class No. 8

Speed and handiness competition under Table C. (Art. 263 - 239)

Small Tour

Speed 375 m/min

Obstacles 1.10 m (about)

2 horses per rider which are not registered for Class No 5 and 7.

Followed by Class No. 9

Table A against the clock with jump-off.

(Art. 238.2.2)

Large Tour

Speed 350 m/mn

Obstacles 1.20 m (about)

2 horses per rider which are not registered for Class No 8 and 10.

Followed by Class No. 10

Teams Class (Art. 265 and 273.3.1)

The six best teams at the end of the 1st round will participate in the 2nd round. If there is a tie for sixth place, teams will be ranked according to the times of the three best riders from each team in the 1st round.

The starting order for the 2nd round will be in reverse order of faults incurred by each team in the 1st round.

If there is a tie for any placing at the end of the 2nd round, teams will be ranked according to a jump-off, Table A against the clock.

1 rider per team.

Two rounds class, Table A with jump-off.

(Art. 273.3.1)

The 1st round will be against the clock

The 2nd round will be not against the clock

Speed 350 m/min

Obstacles 1.10 – 1.20 m (about)

Teams can be composed of riders from different nationalities.

1 horse per competitor. The Jury may authorize 2 horses per rider (never in the same team). Maximum 3 teams per nation.

*** Provisional Timing**